

# 1. Frequently Asked Questions

## **Is regional exclusivity included with *F.I.R.E. Series* shows?**

We do not offer regional exclusivity protection with the *F.I.R.E. Series*.

## **Do Alfred Music and Fannin Music provide customization services related to the *F.I.R.E. Series*?**

No, all customization of a *F.I.R.E. Series* show is the purchaser's responsibility. Permission to arrange is included with purchase. You may edit any component of your purchase.

## **Can I alter or modify the music to fit the needs of my band?**

Yes! We encourage you to make any changes necessary to help your students be successful.

## **A few sections of the show I purchased might be difficult for my band. Are there suggested edits and cues?**

Yes! This instruction manual includes suggested changes to simplify some of the more challenging passages. There is also extensive cross-cueing throughout the score and the inclusion of optional lower parts for added flexibility.

## **I have a very small wind section. Will the *F.I.R.E. Series* work for my band?**

Yes! The sample recordings are played by nine players: flute, clarinet, alto sax, mellophone, two trumpets, two trombones, and a tuba. The flex scoring options provide excellent opportunities for any instrumentation to work.

## **I do not have a pit. Will the *F.I.R.E. Series* work for my band?**

Yes! We have designed the *F.I.R.E. Series* in such a way that it will work with **no** mallet players at all. The *F.I.R.E. Series* is also designed for bands with a full complement of pit performers and everything in between.

## **I have a very small percussion section. Will the *F.I.R.E. Series* work for my band?**

Yes! We have designed the *F.I.R.E. Series* in such a way that it will work with just a snare and a single bass drum. The *F.I.R.E. Series* is also designed for bands with full drum lines and everything in between. There are also simpler and more advanced options for snare, tenors, and mallets. All parts will fit together and be a perfect fit for groups with students at different stages of development. We have even provided an optional drum set part.

## **Do I need to use sound effects (FX)?**

No! The shows sound great without sound effects. Sound effects (FX) are optional. If you dislike one sound effect, leave it out.

## **I do not like narration in band shows. Do I have to use them with *F.I.R.E. Series* shows?**

No! The shows sound great without narration. Narration is entirely optional. It is also easily scaled back by omitting some narration if you want to try it. A script is provided to use a live narrator. We have provided a female and male narrator option in each show.

## **Can I video record and post performance videos online, on social media, or on YouTube?**

Yes! All permissions needed are included with the purchase of the show.

## **Does the cost of the show include flags and guard costumes?**

No, however, we do provide guidance and suggestions for these items. The Band Shoppe has multiple flag designs and costumes available for purchase for the *F.I.R.E. Series* shows. Ordering information is included in this manual.



### **Does the cost of the show include props?**

No, but we do include artwork for backdrops and front screens. You can work with any vendor and share the art we provide. We also have included instructions and guidance on how to use the props.

### **I don't want to use props; will the show still work?**

Absolutely! The visual design is very flexible and does not require any props.

### **Can I make band shirts and other swag with the show logo?**

Yes! We provide the vector file (art logo) for your local vendor to create shirts or any other item you wish to have.

### **Can I change the name of the show?**

Sure!

### **Can we edit the drill provided?**

Yes! You may edit the drill as your needs dictate. We provide detailed instructions on how to adjust the number of members. Pyware files are provided for your convenience. You must have Pyware version 7, 8, 9, 10, or 11 to use the Pyware files included. Pyware, FMP, and Alfred Music do not provide technical assistance using the Pyware files. You can also feel free to create your own drill.

### **Do you provide PDF drill charts and student coordinates?**

Yes!

### **What are the band sizes provided with the Flex Drill?**

10–110 Wind Players, 0–16 Guard, and percussion sections of any size (or pit only).

### **Can we edit the Musician Choreography provided?**

Yes! Change whatever you like or create your own.

### **Can we edit the Color Guard Choreography provided?**

Yes! Change whatever you like or create your own.

### **How will the Music, Audio, Drill, Video, Art, Choreography, and instructions be delivered?**

Once you purchase the show, you will be provided a link to download all components of the show.

### **Is there proof of license I can share with Marching Band Show Sponsors?**

YES!

### **What's the difference between *F.I.R.E. Series Shows* and Fannin Music's other show packages?**

The *F.I.R.E. Series* is a joint project with Alfred Music and Fannin Music. You get almost everything you need for your marching show for one low price. Regional exclusivity and customization are not included with purchase.



# Phobias

Mvt. 1

By John Fannin, Matt Hightower,  
and Josh Powell

FULL SCORE

Duration - 2:20

Allegro ♩ = 156

The score is divided into five parts:

- Pt. 1 High Ww.**: C Inst. A, C Inst. (Optional) B, Bb Inst. A, Bb Inst. (Optional) B, Eb Inst. (Optional)
- Pt. 2 High Br/Ww.**: Bb Inst. A, Bb Inst. (Optional) B, Eb Inst. A, Eb Inst. (Optional) B
- Pt. 3 Middle Br/Ww.**: Bb Inst., Eb Inst., F Inst., C Inst.
- Pt. 4 Low Br./Low Ww.**: Bb Inst., Eb Inst., F Inst., C Inst.
- Pt. 5 Bass Line**: Bb Inst. (High/Low), Eb Inst., C Inst. (High), C Inst. (Low)

Additional parts include Mallet Percussion (Bells), Snare Drum, Tenor Drums (Optional), and Bass Drums (4 Pitches). The score includes dynamic markings such as *mf*, *mp*, and *fp*, and features a large red watermark reading "Preview Only Requires Purchase".

FULL SCORE - P.2

C Inst. A  
 C Inst. B  
 Pt. 1 High Ww.  
 Bb Inst. A  
 Bb Inst. B  
 Eb Inst.  
 Bb Inst. A  
 Bb Inst. B  
 Pt. 2 High Br./Ww.  
 Eb Inst. A  
 Eb Inst. B  
 Bb Inst.  
 Eb Inst.  
 F Inst.  
 C Inst.  
 Pt. 3 Middle Br./Ww.  
 Bb Inst.  
 Eb Inst.  
 F Inst.  
 C Inst.  
 Bb Inst.  
 Eb Inst.  
 F Inst.  
 C Inst.  
 Pt. 4 Low Br./Low Ww.  
 Bb Inst. (High/Low)  
 Eb Inst.  
 Pt. 5 Bass Line  
 C Inst. (High)  
 C Inst. (Low)  
 Mlt. Perc.  
 S.D.  
 T.D.  
 B.D.

Musical score for Percussion section, measures 6-11. The score includes parts for C Instrument A/B, Bb Instrument A/B, Eb Instrument A/B, F Instrument, and various drums (S.D., T.D., B.D.). Dynamics range from *f* (forte) to *mp* (mezzo-piano). Performance instructions include "Play" and "(on rim)".



FULL SCORE - P.3

14

Pt. 1  
High Ww.

C Inst. A  
C Inst. B  
Bb Inst. A  
Bb Inst. B  
Eb Inst.

Pt. 2  
High Br/Ww.

Bb Inst. A  
Bb Inst. B  
Eb Inst. A  
Eb Inst. B

Pt. 3  
Middle Br/Ww.

Bb Inst.  
Eb Inst.  
F Inst.  
C Inst.

Pt. 4  
Low Br./  
Low Ww.

Bb Inst.  
Eb Inst.  
F Inst.  
C Inst.

Pt. 5  
Bass Line

Bb Inst. (High/Low)  
Eb Inst.  
C Inst. (High)  
C Inst. (Low)

Mlt. Perc.  
S.D.  
T.D.  
B.D.

Pt. 1 High Ww.  
C Inst. A  
C Inst. B  
Bb Inst. A  
Bb Inst. B  
Eb Inst.

Pt. 2 High Br/Ww.  
Bb Inst. A  
Bb Inst. B  
Eb Inst. A  
Eb Inst. B

Pt. 3 Middle Br/Ww.  
Bb Inst.  
Eb Inst.  
F Inst.  
C Inst.

Pt. 4 Low Br/Low Ww.  
Bb Inst.  
Eb Inst.  
F Inst.  
C Inst.

Pt. 5 Bass Line  
Bb Inst. (High/Low)  
Eb Inst.  
C Inst. (High)  
C Inst. (Low)

Mlt. Perc.  
S.D.  
T.D.  
B.D.

FULL SCORE - P.5

Pt. 1  
High Ww.  
C Inst. A  
C Inst. B  
Bb Inst. A  
Bb Inst. B  
Eb Inst.

Pt. 2  
High Br./Ww.  
Bb Inst. A  
Bb Inst. B  
Eb Inst. A  
Eb Inst. B

Pt. 3  
Middle Br./Ww.  
Bb Inst.  
Eb Inst.  
F Inst.  
C Inst.

Pt. 4  
Low Br./  
Low Ww.  
Bb Inst.  
Eb Inst.  
F Inst.  
C Inst.

Pt. 5  
Bass Line  
Bb Inst. (High/Low)  
Eb Inst.  
C Inst. (High)  
C Inst. (Low)

Mlt. Perc.  
S.D.  
T.D.  
B.D.

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24 25 26 27 28 29

Pt. 1  
High Ww.

C Inst. A  
C Inst. B  
B<sup>b</sup> Inst. A  
B<sup>b</sup> Inst. B  
E<sup>b</sup> Inst.

Pt. 2  
High Br/Ww.

B<sup>b</sup> Inst. A  
B<sup>b</sup> Inst. B  
E<sup>b</sup> Inst. A  
E<sup>b</sup> Inst. B

Pt. 3  
Middle Br/Ww.

B<sup>b</sup> Inst.  
E<sup>b</sup> Inst.  
F Inst.  
C Inst.

Pt. 4  
Low Br./  
Low Ww.

B<sup>b</sup> Inst.  
E<sup>b</sup> Inst.  
F Inst.  
C Inst.

Pt. 5  
Bass Line

B<sup>b</sup> Inst. (High/Low)  
E<sup>b</sup> Inst.  
C Inst. (High)  
C Inst. (Low)

Mlt. Perc.  
S.D.  
T.D.  
B.D.





Pt. 1  
High Ww.

C Inst. A  
C Inst. B  
B♭ Inst. A  
B♭ Inst. B  
E♭ Inst.

Pt. 2  
High  
Br/Ww.

B♭ Inst. A  
B♭ Inst. B  
E♭ Inst. A  
E♭ Inst. B

Pt. 3  
Middle  
Br/Ww.

B♭ Inst.  
E♭ Inst.  
F Inst.  
C Inst.

Pt. 4  
Low Br/  
Low Ww.

B♭ Inst.  
E♭ Inst.  
F Inst.  
C Inst.

Pt. 5  
Bass Line

B♭ Inst. (High/Low)  
E♭ Inst.  
C Inst. (High)  
C Inst. (Low)

Mlt. Perc.  
S.D.  
T.D.  
B.D.

FULL SCORE - P.8

**Pt. 1 High Ww.**

C Inst. A (Pt. 2) *mp*

C Inst. B (Pt. 2) *mp*

B $\flat$  Inst. A (Pt. 2) *mp*

B $\flat$  Inst. B (Pt. 2) *mp*

E $\flat$  Inst. (Pt. 2) *mp*

**Pt. 2 High Br./Ww.**

B $\flat$  Inst. A Play *mp*

B $\flat$  Inst. B *f* *mp*

E $\flat$  Inst. A Play *f* *mp*

E $\flat$  Inst. B Play *f* *mp*

**Pt. 3 Middle Br./Ww.**

B $\flat$  Inst. *f* *mp*

E $\flat$  Inst. *f* *mp*

F Inst. *f* *mp*

C Inst. *f* *mp*

**Pt. 4 Low Br./Low Ww.**

B $\flat$  Inst. (Pt. 3) *f* *ff* Play

E $\flat$  Inst. (Pt. 3) *f* *ff* Play

F Inst. *ff*

C Inst. *ff*

**Pt. 5 Bass Line**

B $\flat$  Inst. (High/Low) *ff* Play

E $\flat$  Inst. *ff*

C Inst. (High) *ff*

C Inst. (Low) *ff*

Mt. Perc.

S.D. *mf* *mp*

T.D. *mf*

B.D. *mf*



FULL SCORE - P.9

**Pt. 1 High Ww.**

C Inst. A  
C Inst. B  
Bb Inst. A  
Bb Inst. B  
Eb Inst.

**Pt. 2 High Br./Ww.**

Bb Inst. A  
Bb Inst. B  
Eb Inst. A  
Eb Inst. B

**Pt. 3 Middle Br./Ww.**

Bb Inst.  
Eb Inst.  
F Inst.  
C Inst.

**Pt. 4 Low Br./Low Ww.**

Bb Inst.  
Eb Inst.  
F Inst.  
C Inst.

**Pt. 5 Bass Line**

Bb Inst. (High/Low)  
Eb Inst.  
C Inst. (High)  
C Inst. (Low)

Mlt. Perc.  
S.D.  
T.D.  
B.D.

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mp 48 mf 49 ff 50 ff 51 ff 52 ff 53

Opt. Sus. Cym.

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Pt. 1  
High Ww.

C Inst. A

C Inst. B

B $\flat$  Inst. A

B $\flat$  Inst. B

E $\flat$  Inst.

mf

mf

mf

mf

Pt. 2  
High  
Br./Ww.

B $\flat$  Inst. A

B $\flat$  Inst. B

E $\flat$  Inst. A

E $\flat$  Inst. B

mf

mf

Pt. 3  
Middle  
Br./Ww.

B $\flat$  Inst.

E $\flat$  Inst.

F Inst.

C Inst.

(Pt. 1)

mf

(Pt. 1)

mf

Pt. 4  
Low Br./  
Low Ww.

B $\flat$  Inst.

E $\flat$  Inst.

F Inst.

C Inst.

(Pt. 1)

mf

(Pt. 1)

mf

Pt. 5  
Bass Line

B $\flat$  Inst. (High/Low)

E $\flat$  Inst.

C Inst. (High)

C Inst. (Low)

Mlt. Perc.

S.D.

T.D.

B.D.

mp

ff

mf

mf

mf

mf

mf

mf

mp

mp



FULL SCORE - P.11

Pt. 1  
High Ww.

C Inst. A

C Inst. B

Bb Inst. A

Bb Inst. B

Eb Inst.

Pt. 2  
High Br./Ww.

Bb Inst. A

Bb Inst. B

Eb Inst. A

Eb Inst. B

Pt. 3  
Middle Br./Ww.

Bb Inst.

Eb Inst.

F Inst.

C Inst.

Pt. 4  
Low Br./Low Ww.

Bb Inst.

Eb Inst.

F Inst.

C Inst.

Pt. 5  
Bass Line

Bb Inst. (High/Low)

Eb Inst.

C Inst. (High)

C Inst. (Low)

Mlt. Perc.

S.D.

T.D.

B.D.

FULL SCORE - P.12

68

Pt. 1  
High Ww.

C Inst. A

C Inst. B

B♭ Inst. A

B♭ Inst. B

E♭ Inst.

Pt. 2  
High  
Br/Ww.

B♭ Inst. A

B♭ Inst. B

E♭ Inst. A

E♭ Inst. B

Pt. 3  
Middle  
Br/Ww.

B♭ Inst.

E♭ Inst.

F Inst.

C Inst.

Pt. 4  
Low Br/  
Low Ww.

B♭ Inst.

E♭ Inst.

F Inst.

C Inst.

Pt. 5  
Bass Line

B♭ Inst. (High/Low)

E♭ Inst.

C Inst. (High)

C Inst. (Low)

Mlt. Perc.

S.D.

T.D.

B.D.

Pt. 1  
High Ww.

C Inst. A

C Inst. B

B♭ Inst. A

B♭ Inst. B

E♭ Inst.

Pt. 2  
High Br./Ww.

B♭ Inst. A

B♭ Inst. B

E♭ Inst. A

E♭ Inst. B

Pt. 3  
Middle Br./Ww.

B♭ Inst.

E♭ Inst.

F Inst.

C Inst.

Pt. 4  
Low Br./  
Low Ww.

B♭ Inst.

E♭ Inst.

F Inst.

C Inst.

Pt. 5  
Bass Line

B♭ Inst. (High/Low)

E♭ Inst.

C Inst. (High)

C Inst. (Low)

Mlt. Perc.

S.D.

T.D.

B.D.

FULL SCORE - P.14

80

Pt. 1  
High Ww.

C Inst. A

C Inst. B

B $\flat$  Inst. A

B $\flat$  Inst. B

E $\flat$  Inst.

Pt. 2  
High  
Br/Ww.

B $\flat$  Inst. A

B $\flat$  Inst. B

E $\flat$  Inst. A

E $\flat$  Inst. B

Pt. 3  
Middle  
Br/Ww.

B $\flat$  Inst.

E $\flat$  Inst.

F Inst.

C Inst.

Pt. 4  
Low Br./  
Low Ww.

B $\flat$  Inst.

E $\flat$  Inst.

F Inst.

C Inst.

Pt. 5  
Bass Line

B $\flat$  Inst. (High/Low)

E $\flat$  Inst.

C Inst. (High)

C Inst. (Low)

Mlt. Perc.

S.D.

T.D.

B.D.

R l r L r l R l r l l r r l l R R L R l r l R r l R l R l r L r l R l R l r L r l R l R l l R L R

R R R r l R R L R mf r R R R f R



FULL SCORE - P.15

Pt. 1  
High Ww.

C Inst. A  
C Inst. B  
Bb Inst. A  
Bb Inst. B  
Eb Inst.

Pt. 2  
High Br./Ww.

Bb Inst. A  
Bb Inst. B  
Eb Inst. A  
Eb Inst. B

Pt. 3  
Middle Br./Ww.

Bb Inst.  
Eb Inst.  
F Inst.  
C Inst.

Pt. 4  
Low Br./  
Low Ww.

Bb Inst.  
Eb Inst.  
F Inst.  
C Inst.

Pt. 5  
Bass Line

Bb Inst. (High/Low)  
Eb Inst.  
C Inst. (High)  
C Inst. (Low)

Mlt. Perc.  
S.D.  
T.D.  
B.D.

Opt. Sus. Cym.

# Phobias

Mvt. 2

By John Fannin, Matt Hightower,  
and Josh Powell

FULL SCORE

Duration - 1:50

Allegro ♩ = 156

The score is divided into five parts:

- Pt. 1 High Ww.**: C Inst. A, C Inst. (Optional) B, Bb Inst. A, Bb Inst. (Optional) B, Eb Inst. (Optional).
- Pt. 2 High Br./Ww.**: Bb Inst. A, Bb Inst. (Optional) B, Eb Inst. A, Eb Inst. (Optional) B.
- Pt. 3 Middle Br./Ww.**: Bb Inst., Eb Inst., F Inst., C Inst.
- Pt. 4 Low Br./Low Ww.**: Bb Inst., Eb Inst., F Inst., C Inst.
- Pt. 5 Bass Line**: Bb Inst. (High/Low), Eb Inst., C Inst. (High), C Inst. (Low), Mallet Percussion (Bells), Snare Drum, Tenor Drums (Optional), Bass Drums (4 Pitches).

Dynamic markings include *mf* and *f*. A large red watermark "Preview Only" is overlaid on the score.

FULL SCORE - P.2

9 Andante ♩ = 78

Pt. 1  
High Ww.

C Inst. A  
C Inst. B  
B♭ Inst. A  
B♭ Inst. B  
E♭ Inst.

Pt. 2  
High Br/Ww.

B♭ Inst. A  
B♭ Inst. B  
E♭ Inst. A  
E♭ Inst. B

Pt. 3  
Middle Br/Ww.

B♭ Inst.  
E♭ Inst.  
F Inst.  
C Inst.

Pt. 4  
Low Br/  
Low Ww.

B♭ Inst.  
E♭ Inst.  
F Inst.  
C Inst.

Pt. 5  
Bass Line

B♭ Inst. (High/Low)  
E♭ Inst.  
C Inst. (High)  
C Inst. (Low)

Mlt. Perc.  
S.D.  
T.D.  
B.D.

FULL SCORE - P.3

Pt. 1  
High Ww.

C Inst. A

C Inst. B

Bb Inst. A

Bb Inst. B

Eb Inst.

*mf* *f* *mf*

*mf* *f* *mf*

*mf* *f* *mf*

*mf* *f* *mf*

*mf* *f* *mf*

Pt. 2  
High Br/Ww.

Bb Inst. A

Bb Inst. B

Eb Inst. A

Eb Inst. B

*mf* *f* *mf*

*mf* *f* *mf*

*mf* *f* *mf*

*mf* *f* *mf*

*mf* *f* *mf*

Pt. 3  
Middle Br/Ww.

Bb Inst.

Eb Inst.

F Inst.

C Inst.

*p* *f* *mf*

*p* *f* *mf*

*p* *f* *mf*

*p* *f* *mf*

Pt. 4  
Low Br./  
Low Ww.

Bb Inst.

Eb Inst.

F Inst.

C Inst.

*mp* *p*

*mp* *p*

*mp* *p*

*mp* *p*

Pt. 5  
Bass Line

Bb Inst. (High/Low)

Eb Inst.

C Inst. (High)

C Inst. (Low)

*mp* *p*

*mp* *p*

*mp* *p*

*mp* *p*

Mlt. Perc.

S.D.

T.D.

B.D.

*p* *All*

*p* *All*

*p* *All*

*p* *All*

FULL SCORE - P.4

23

Pt. 1  
High Ww.

C Inst. A  
C Inst. B  
B $\flat$  Inst. A  
B $\flat$  Inst. B  
E $\flat$  Inst.

Pt. 2  
High Br./Ww.

B $\flat$  Inst. A  
B $\flat$  Inst. B  
E $\flat$  Inst. A  
E $\flat$  Inst. B

Pt. 3  
Middle Br./Ww.

B $\flat$  Inst.  
E $\flat$  Inst.  
F Inst.  
C Inst.

Pt. 4  
Low Br./  
Low Ww.

B $\flat$  Inst.  
E $\flat$  Inst.  
F Inst.  
C Inst.

Pt. 5  
Bass Line

B $\flat$  Inst. (High/Low)  
E $\flat$  Inst.  
C Inst. (High)  
C Inst. (Low)

Mlt. Perc.  
S.D.  
T.D.  
B.D.

FULL SCORE - P.5

Pt. 1 High Ww.

C Inst. A

C Inst. B

B $\flat$  Inst. A

B $\flat$  Inst. B

E $\flat$  Inst.

Pt. 2 High Br/Ww.

B $\flat$  Inst. A

B $\flat$  Inst. B

E $\flat$  Inst. A

E $\flat$  Inst. B

Pt. 3 Middle Br/Ww.

B $\flat$  Inst.

E $\flat$  Inst.

F Inst.

C Inst.

Pt. 4 Low Br./Low Ww.

B $\flat$  Inst.

E $\flat$  Inst.

F Inst.

C Inst.

Pt. 5 Bass Line

B $\flat$  Inst. (High/Low)

E $\flat$  Inst.

C Inst. (High)

C Inst. (Low)

Mt. Perc.

S.D.

T.D.

B.D.

50104S

24 25 26 27 28 29

The image displays a page of a musical score, labeled 'FULL SCORE - P.5'. It is organized into five parts, each with multiple staves for different instruments. Part 1 (High Woodwinds) includes Clarinet A/B, Bassoon A/B, and Eb Clarinet. Part 2 (High Brass/Woodwinds) includes Bassoon A/B, Eb Clarinet A/B, and Euphonium. Part 3 (Middle Brass/Woodwinds) includes Bassoon, Eb Clarinet, Flute, and C Clarinet. Part 4 (Low Brass/Low Woodwinds) includes Bassoon, Eb Clarinet, Flute, and C Clarinet. Part 5 (Bass Line) includes Bassoon (High/Low), Eb Clarinet, C Clarinet (High/Low), and Percussion (Mtd. Perc., S.D., T.D., B.D.). The score is written in 4/4 time with a key signature of one flat. A large red watermark 'Preview Only - Legal Use Requires Purchase' is overlaid diagonally across the page. The page number '50104S' is in the bottom left, and measure numbers 24-29 are at the bottom.

FULL SCORE - P.6

31

Pt. 1  
High Ww.

C Inst. A *mf* *mp* (Vibes) *p*

C Inst. B *mf* *mp* (Vibes) *p*

B♭ Inst. A *mf* *mp* (Synth.) *pp*

B♭ Inst. B *mf* *mp* (Synth.) *pp*

E♭ Inst. *mf* *mp* (Synth.) *pp*

Pt. 2  
High Br./Ww.

B♭ Inst. A *mf* *mp* (Synth.) *pp*

B♭ Inst. B *mf* *mp* (Synth.) *pp*

E♭ Inst. A *mf* *mp* (Synth.) *pp*

E♭ Inst. B *mf* *mp* (Synth.) *pp*

Pt. 3  
Middle Br./Ww.

B♭ Inst. *mf* *pp*

E♭ Inst. *mf* *pp*

F Inst. *mf* *pp* (Pt. 4)

C Inst. *mf* *p* (Synth.) *pp*

Pt. 4  
Low Br./  
Low Ww.

B♭ Inst. *mf* *p* (Synth.) *pp*

E♭ Inst. *mf* *p* (Synth.) *pp*

F Inst. *mf* *p* (Synth.) *pp*

C Inst. *mf* *p* (Synth.) *pp*

Pt. 5  
Bass Line

B♭ Inst. (High/Low) *mf* *p* (Synth.) *pp*

E♭ Inst. *mf* *p* (Synth.) *pp*

C Inst. (High) *mf* *p* (Synth.) *pp*

C Inst. (Low) *mf* *p* (Synth.) *pp*

Mlt. Perc. *mp* *p*

S.D. *p mp* *p*

T.D.

B.D. *p*

# Phobias

Mvt. 3

By John Fannin, Matt Hightower,  
and Josh Powell

FULL SCORE

Duration - 2:40

Moderato ♩ = 132

5

**Pt. 1 High Ww.**  
C Inst. A  
C Inst. (Optional) B  
B $\flat$  Inst. A  
B $\flat$  Inst. (Optional) B  
E $\flat$  Inst. (Optional)

**Pt. 2 High Br./Ww.**  
B $\flat$  Inst. A  
B $\flat$  Inst. (Optional) B  
E $\flat$  Inst. A  
E $\flat$  Inst. (Optional) B

**Pt. 3 Middle Br./Ww.**  
B $\flat$  Inst.  
E $\flat$  Inst.  
F Inst.  
C Inst.

**Pt. 4 Low Br./Low Ww.**  
B $\flat$  Inst.  
E $\flat$  Inst.  
F Inst.  
C Inst.

**Pt. 5 Bass Line**  
B $\flat$  Inst. (High/Low)  
E $\flat$  Inst.  
C Inst. (High)  
C Inst. (Low)

**Mallet Percussion (Bells)**  
Snare Drum  
Tenor Drums (Optional)  
Bass Drums (4 Pitches)

1 *mf* 2 *r* 3 *r* 4 *f* 5 *mf*



FULL SCORE - P.2

Pt. 1 High Ww.  
C Inst. A  
C Inst. B  
Bb Inst. A  
Bb Inst. B  
Eb Inst.

Pt. 2 High Br/Ww.  
Bb Inst. A  
Bb Inst. B  
Eb Inst. A  
Eb Inst. B

Pt. 3 Middle Br/Ww.  
Bb Inst.  
Eb Inst.  
F Inst.  
C Inst.

Pt. 4 Low Br./Low Ww.  
Bb Inst.  
Eb Inst.  
F Inst.  
C Inst.

Pt. 5 Bass Line  
Bb Inst. (High/Low)  
Eb Inst.  
C Inst. (High)  
C Inst. (Low)

Mit. Perc.  
S.D.  
T.D.  
B.D.

FULL SCORE - P.3

13

Pt. 1  
High Ww.

C Inst. A  
C Inst. B  
B $\flat$  Inst. A  
B $\flat$  Inst. B  
E $\flat$  Inst.

*mf*  $\rightarrow$  *f*

Pt. 2  
High Br./Ww.

B $\flat$  Inst. A  
B $\flat$  Inst. B  
E $\flat$  Inst. A  
E $\flat$  Inst. B

*mf*  $\rightarrow$  *f*

Pt. 3  
Middle Br./Ww.

B $\flat$  Inst.  
E $\flat$  Inst.  
F Inst.  
C Inst.

*f* Play

Pt. 4  
Low Br./  
Low Ww.

B $\flat$  Inst.  
E $\flat$  Inst.  
F Inst.  
C Inst.

Pt. 5  
Bass Line

B $\flat$  Inst. (High/Low)  
E $\flat$  Inst.  
C Inst. (High)  
C Inst. (Low)

Mlt. Perc.  
S.D.  
T.D.  
B.D.

*mf*  $\rightarrow$  *f*

R l r R l r R L *f* R l r R l r

R l r R l r R L *f* R l r R l r



FULL SCORE - P.4

21

Pt. 1  
High Ww.

C Inst. A

C Inst. B

Bb Inst. A

Bb Inst. B

Eb Inst.

*fff* *f*

Pt. 2  
High Br/Ww.

Bb Inst. A

Bb Inst. B

Eb Inst. A

Eb Inst. B

*fff* *f*

Pt. 3  
Middle Br/Ww.

Bb Inst.

Eb Inst.

F Inst.

C Inst.

*fff* *f* *fp*

Pt. 4  
Low Br./  
Low Ww.

Bb Inst.

Eb Inst.

F Inst.

C Inst.

*fff* *mf* *f* *fp*

Pt. 5  
Bass Line

Bb Inst. (High/Low)

Eb Inst.

C Inst. (High)

C Inst. (Low)

*fff* *mf* *f* *mf*

Mlt. Perc.

S.D.

T.D.

B.D.

*mp* *f* *mp* *f* *mp*

FULL SCORE - P.5

Pt. 1  
High Ww.

C Inst. A  
C Inst. B  
Bb Inst. A  
Bb Inst. B  
Eb Inst.

Pt. 2  
High Br./Ww.

Bb Inst. A  
Bb Inst. B  
Eb Inst. A  
Eb Inst. B

Pt. 3  
Middle Br./Ww.

Bb Inst.  
Eb Inst.  
F Inst.  
C Inst.

Pt. 4  
Low Br./  
Low Ww.

Bb Inst.  
Eb Inst.  
F Inst.  
C Inst.

Pt. 5  
Bass Line

Bb Inst. (High/Low)  
Eb Inst.  
C Inst. (High)  
C Inst. (Low)

Mlt. Perc.  
S.D.  
T.D.  
B.D.



FULL SCORE - P.6

30 Allegro ♩ = 152

Pt. 1  
High Ww.

C Inst. A

C Inst. B

B♭ Inst. A

B♭ Inst. B

E♭ Inst.

*fff* *mf* *f*

Pt. 2  
High Br./Ww.

B♭ Inst. A

B♭ Inst. B

E♭ Inst. A

E♭ Inst. B

*fff* *mf* *f*

Pt. 3  
Middle Br./Ww.

B♭ Inst.

E♭ Inst.

F Inst.

C Inst.

*fff* *mf* *f*

Pt. 4  
Low Br./  
Low Ww.

B♭ Inst.

E♭ Inst.

F Inst.

C Inst.

*fff* *mf* *f*

Pt. 5  
Bass Line

B♭ Inst. (High/Low)

E♭ Inst.

C Inst. (High)

C Inst. (Low)

*fff* *mf* *f*

Mlt. Perc.

S.D.

T.D.

B.D.

*ff* *mf* *f* *mp*

FULL SCORE - P.7

Pt. 1  
High Ww.

C Inst. A  
C Inst. B  
Bb Inst. A  
Bb Inst. B  
Eb Inst.

Pt. 2  
High Br/Ww.

Bb Inst. A  
Bb Inst. B  
Eb Inst. A  
Eb Inst. B

Pt. 3  
Middle Br/Ww.

Bb Inst.  
Eb Inst.  
F Inst.  
C Inst.

Pt. 4  
Low Br/  
Low Ww.

Bb Inst.  
Eb Inst.  
F Inst.  
C Inst.

Pt. 5  
Bass Line

Bb Inst. (High/Low)  
Eb Inst.  
C Inst. (High)  
C Inst. (Low)

Mlt. Perc.  
S.D.  
T.D.  
B.D.

The musical score is arranged in systems. Each system contains multiple staves for different instruments. The notation includes notes, rests, and dynamic markings such as *mp*, *mf*, *f*, and *ff*. There are also performance instructions like "Play" and "Play" with a downward arrow. The score is divided into five parts (Pt. 1 to Pt. 5) and includes percussion parts (Mlt. Perc., S.D., T.D., B.D.).

FULL SCORE - P.8

42

Pt. 1  
High Ww.

C Inst. A  
C Inst. B  
B $\flat$  Inst. A  
B $\flat$  Inst. B  
E $\flat$  Inst.

Pt. 2  
High Br./Ww.

B $\flat$  Inst. A  
B $\flat$  Inst. B  
E $\flat$  Inst. A  
E $\flat$  Inst. B

Pt. 3  
Middle Br./Ww.

B $\flat$  Inst.  
E $\flat$  Inst.  
F Inst.  
C Inst.

Pt. 4  
Low Br./  
Low Ww.

B $\flat$  Inst.  
E $\flat$  Inst.  
F Inst.  
C Inst.

Pt. 5  
Bass Line

B $\flat$  Inst. (High/Low)  
E $\flat$  Inst.  
C Inst. (High)  
C Inst. (Low)

Mlt. Perc.  
S.D.  
T.D.  
B.D.

R r r l R L R L R L R

Pt. 1  
High Ww.

C Inst. A

C Inst. B

B $\flat$  Inst. A

B $\flat$  Inst. B

E $\flat$  Inst.

Pt. 2  
High Br./Ww.

B $\flat$  Inst. A

B $\flat$  Inst. B

E $\flat$  Inst. A

E $\flat$  Inst. B

Pt. 3  
Middle Br./Ww.

B $\flat$  Inst.

E $\flat$  Inst.

F Inst.

C Inst.

Pt. 4  
Low Br./  
Low Ww.

B $\flat$  Inst.

E $\flat$  Inst.

F Inst.

C Inst.

Pt. 5  
Bass Line

B $\flat$  Inst. (High/Low)

E $\flat$  Inst.

C Inst. (High)

C Inst. (Low)

Mlt. Perc.

S.D.

T.D.

B.D.



Pt. 1  
High Ww.

C Inst. A  
C Inst. B  
B $\flat$  Inst. A  
B $\flat$  Inst. B  
E $\flat$  Inst.

Pt. 2  
High Br/Ww.

B $\flat$  Inst. A  
B $\flat$  Inst. B  
E $\flat$  Inst. A  
E $\flat$  Inst. B

Pt. 3  
Middle Br/Ww.

B $\flat$  Inst.  
E $\flat$  Inst.  
F Inst.  
C Inst.

Pt. 4  
Low Br./  
Low Ww.

B $\flat$  Inst.  
E $\flat$  Inst.  
F Inst.  
C Inst.

Pt. 5  
Bass Line

B $\flat$  Inst. (High/Low)  
E $\flat$  Inst.  
C Inst. (High)  
C Inst. (Low)

Mlt. Perc.  
S.D.  
T.D.  
B.D.



FULL SCORE - P.11

To Coda ⊕  
for Regular Ending

Pt. 1  
High Ww.

C Inst. A

C Inst. B

Bb Inst. A

Bb Inst. B

Eb Inst.

Pt. 2  
High  
Br./Ww.

Bb Inst. A

Bb Inst. B

Eb Inst. A

Eb Inst. B

Pt. 3  
Middle  
Br./Ww.

Bb Inst.

Eb Inst.

F Inst.

C Inst.

Pt. 4  
Low Br./  
Low Ww.

Bb Inst.

Eb Inst.

F Inst.

C Inst.

Pt. 5  
Bass Line

Bb Inst. (High/Low)

Eb Inst.

C Inst. (High)

C Inst. (Low)

Mlt. Perc.

S.D.

T.D.

B.D.

FULL SCORE - P.12

Optional Ending 68 Coda

Pt. 1  
High Ww.

C Inst. A  
C Inst. B  
B♭ Inst. A  
B♭ Inst. B  
E♭ Inst.

Musical notation for Pt. 1 instruments (C Inst. A, C Inst. B, B♭ Inst. A, B♭ Inst. B, E♭ Inst.) showing dynamics *mp* and *ff*.

Pt. 2  
High Br./Ww.

B♭ Inst. A  
B♭ Inst. B  
E♭ Inst. A  
E♭ Inst. B

Musical notation for Pt. 2 instruments (B♭ Inst. A, B♭ Inst. B, E♭ Inst. A, E♭ Inst. B) showing dynamics *mp* and *ff*.

Pt. 3  
Middle Br./Ww.

B♭ Inst.  
E♭ Inst.  
F Inst.  
C Inst.

Musical notation for Pt. 3 instruments (B♭ Inst., E♭ Inst., F Inst., C Inst.) showing dynamics *mp* and *ff*.

Pt. 4  
Low Br./  
Low Ww.

B♭ Inst.  
E♭ Inst.  
F Inst.  
C Inst.

Musical notation for Pt. 4 instruments (B♭ Inst., E♭ Inst., F Inst., C Inst.) showing dynamics *mp* and *ff*.

Pt. 5  
Bass Line

B♭ Inst. (High/Low)  
E♭ Inst.  
C Inst. (High)  
C Inst. (Low)

Musical notation for Pt. 5 instruments (B♭ Inst. (High/Low), E♭ Inst., C Inst. (High), C Inst. (Low)) showing dynamics *mp* and *ff*.

Mlt. Perc.  
S.D.  
T.D.  
B.D.

Musical notation for Percussion (Mlt. Perc., S.D., T.D., B.D.) with dynamic markings *p*, *ff*, *mp*, *f*, and *mf*. Includes rhythmic patterns and footprints.

Pt. 1  
High Ww.

C Inst. A *f*

C Inst. B *f*

Bb Inst. A *f*

Bb Inst. B *f*

Eb Inst. *f*

Pt. 2  
High Br/Ww.

Bb Inst. A *ff*

Bb Inst. B *ff*

Eb Inst. A *ff*

Eb Inst. B *ff*

Pt. 3  
Middle Br/Ww.

Bb Inst. *ff*

Eb Inst. *ff*

F Inst. *ff*

C Inst. *ff*

Pt. 4  
Low Br/  
Low Ww.

Bb Inst. *ff*

Eb Inst. *ff*

F Inst. *ff*

C Inst. *ff*

Pt. 5  
Bass Line

Bb Inst. (High/Low) *ff*

Eb Inst. *ff*

C Inst. (High) *ff*

C Inst. (Low) *ff*

Mlt. Perc. *f* *mp*

S.D. *f* *mp*

T.D. *mp*

B.D. *mp*



Pt. 1  
High Ww.

Pt. 2  
High Br/Ww.

Pt. 3  
Middle Br/Ww.

Pt. 4  
Low Br./  
Low Ww.

Pt. 5  
Bass Line

Mlt. Perc.

S.D.

T.D.

B.D.

50104S

84 85 86 87 88 89

FULL SCORE - P.16

Pt. 1 High Ww.  
C Inst. A  
C Inst. B  
Bb Inst. A  
Bb Inst. B  
Eb Inst.

Pt. 2 High Br./Ww.  
Bb Inst. A  
Bb Inst. B  
Eb Inst. A  
Eb Inst. B

Pt. 3 Middle Br./Ww.  
Bb Inst.  
Eb Inst.  
F Inst.  
C Inst.

Pt. 4 Low Br./Low Ww.  
Bb Inst.  
Eb Inst.  
F Inst.  
C Inst.

Pt. 5 Bass Line  
Bb Inst. (High/Low)  
Eb Inst.  
C Inst. (High)  
C Inst. (Low)

Mit. Perc.  
S.D.  
T.D.  
B.D.

Opt. Sus. Cym.

50104S

90 91 92 93 94

# Phobias

Mvt. 1

ENHANCED PERCUSSION SCORE

Duration - 2:20

By John Fannin, Matt Hightower,  
and Josh Powell

Allegro  $\text{♩} = 156$

Sting Ensemble

Synthesizer

Sound FX

Mallets

Vibraphone

Marimba

Timpani

Drum Set (Optional)

Auxiliary Percussion 1

Auxiliary Percussion 2

Snare Drum (Advanced)

Tenor Drums (Advanced)

Bass Drums (5 Pitches)

Bass Drums (3 Pitches)

Bass Drums (2 Pitches)

Bass Drums (1 Pitch)

*mp*

*mf*

N1

*mf*

*mp*

*mf*

Tune: G, C, D $\flat$

*mf*

*mp*

Sizzle Cym.

Sus. Cym.

*p*

*mf*

*p*

*mf*

*mp*

*mf* muffled

*mf* muffled

*mf* muffled

*mf* muffled

*mf* muffled

*mf*

*mp*

1 2 3 4 5

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50104



ENHANCED PERCUSSION SCORE - P.2

Synth. *f* *mp*

S. FX L1

Mlts. Bells *mp*

Vibes *f* *mp*

Mar. *f* *mp*

Timp. *f* *mp*

D.S. *f* *mp*

Aux. Perc. 1 *f* *p* *mf* *p*

Aux. Perc. 2 *mf*

S.D. *f* *mp* *p* *mp* (or tm)

T.D. *f* *mp* *p* *mp*

B.D. (5) *f* *mp*

B.D. (3) *f* *mp*

B.D. (2) *f* *mp*

B.D. (1) *f* *mp*

6 7 8 9 10 11

ENHANCED PERCUSSION SCORE - P.3

Synth. *f* *mp*

S. FX L1 1.1 L3

Mlts. *f*

Vibes *f* *mp*

Mar. *f* *mp*

Timp. *f* *p* *mp*

D.S. *f* *mp*

Aux. Perc. 1 *f* *p* *mf*

Aux. Perc. 2 *f*

S.D. *f* *p* *mf* *mp*

T.D. *f* *p*

B.D. (5) *f* *p* *mp*

B.D. (3) *f* *p* *mp*

B.D. (2) *f* *p* *mp*

B.D. (1) *f* *p* *mp*

12 13 14 15 16 17

ENHANCED PERCUSSION SCORE - P.4

Synth.

S. FX

Mlts. Xylophone *mp* *f*

Vibes *f*

Mar.

Timp. Tune: D $\flat$  to D *f*

D.S. *f*

Aux. Perc. 1 *p* *f*

Aux. Perc. 2 *f* Bass Drum & Tam-Tam

S.D. *f*

T.D. *mp* *f*

B.D. (5) *f*

B.D. (3) *f*

B.D. (2) *f*

B.D. (1) *f*

18 19 20 21 22 23

ENHANCED PERCUSSION SCORE - P.5

Legal Use Requires Purchase

24 25 26 27 28 29

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

ff

mp

mf

f

p

Sus. Cym.

China Cym.

N2

30 31 32 33 34 35

ENHANCED PERCUSSION SCORE - P.7

Piano

Synth. *mf* *mp*

S. FX N3 1.3

Mlts. Bells *mf* *mp*

Vibes *mp*

Mar. *mf* *mp*

Timp. *mf* *mp*

D.S. *mp*

Aux. Perc. 1 *p* *mf*

Aux. Perc. 2 *mf* *mp*

S.D. *mp*

T.D. *mf* *mp*

B.D. (5) *mp*

B.D. (3) *mp*

B.D. (2) *mp*

B.D. (1) *mp*

36 37 38 39 40 41

Synth.

S. FX

Mlts. Xylophone *f* *mp*

Vibes

Mar.

Timp. *f* *mp*

D.S.

Aux. Perc. 1 *p* *mf*

Aux. Perc. 2 Tam-Tam *mf*

S.D. *mf* *mp*

T.D. *mf*

B.D. (5)

B.D. (3) *mf*

B.D. (2) *mf*

B.D. (1)

42 43 44 45 46 47

ENHANCED PERCUSSION SCORE - P.9

Pad Bass

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

*mf*

*ff*

*mp*

*f*

*choke*

*p*

*ff*

*mp*

*mf*

*ff*

*mp*

*mf*

*ff*

*mp*

*mf*

*ff*

*mp*

*mf*

*ff*

Sus. Cym.

Sus. Cym.

48 49 50 51 52 53





ENHANCED PERCUSSION SCORE - P.10

55

59

**Bass Guitar**

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

*mf* *mp* *ff* *p* *mf* *mp*

1.4 N4 1.5

Bells

54 55 56 57 58 59

ENHANCED PERCUSSION SCORE - P.11

Synth.

S. FX

Mts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

*mp*

60 61 62 63 64 65

ENHANCED PERCUSSION SCORE - P.12

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

1.6

1.7

*f*

*mp*

*f*

*f*

*f*

*f*

*mp*

*f*

*p*

*f*

*p*

*f*

*p*

*f*

*mp*

*f*

*mp*

*f*

*mp*

*f*

*mp*

*f*

*mp*

*f*

*mp*

*f*

*mp*

66

67

68

69

70

71

ENHANCED PERCUSSION SCORE - P.13

76 Presto ♩ = 172

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

1.8 1.9 1.10 1.5 L6

Sus. Cym.

*ff*

*p*

*ff*

*f* *mp* *f* *ff* *f*

*f* *p* *f* *p* *ff*

*ff*

*f* *mp* *f* *ff* *f*

*f* *mp* *f* *ff* *f*

*f* *mp* *f* *ff* *f*

*f* *mp* *f* *ff* *f*

*f* *mp* *f* *ff* *f*

*f* *mp* *f* *ff* *f*

72 73 74 75 76 77



ENHANCED PERCUSSION SCORE - P.15

Synth. *mf* *ff*

S. FX

Mlts. Bells *ff*

Vibes *mf* *ff* Sus. Cym. *p* *ff*

Mar. *mf* *ff* Sus. Cym. *p* *ff*

Timp.

D.S. *ff*

Aux. Perc. 1 *p* *ff*

Aux. Perc. 2 *ff*

S.D. *mf* *f* *ff*

T.D. *mf* *f* *ff*

B.D. (5) *mf* *f* *ff*

B.D. (3) *mf* *f* *ff*

B.D. (2) *mf* *f* *ff*

B.D. (1) *mf* *f* *ff*

84 85 86 87 88

# Phobias

Mvt. 2

ENHANCED PERCUSSION SCORE

By John Fannin, Matt Hightower,  
and Josh Powell

Duration - 1:50

Allegro ♩ = 156

Sting Ensemble

Synthesizer

Sound FX

Mallets

Vibraphone

Marimba

Timpani

Drum Set (Optional)

Auxiliary Percussion 1

Auxiliary Percussion 2

Snare Drum (Advanced)

Tenor Drums (Advanced)

Bass Drums (5 Pitches)

Bass Drums (3 Pitches)

Bass Drums (2 Pitches)

Bass Drums (1 Pitch)

Tune: F, Ab, C

Sizzle Cym.

*mf* *f* *p*

1 2 3 4

ENHANCED PERCUSSION SCORE - 2

Synth.

S. FX

Mlts. *Bells*  
*mf* *f*

Vibes  
*mf* *f*

Mar.  
*f* *p*

Timp.  
Tune: C to D<sub>5</sub>

D.S.  
*f* *p*

Aux. Perc. 1  
*mf* *p* *f* *p*  
Sus. Cym.

Aux. Perc. 2  
Tam-Tam  
*f*

S.D.  
*f*

T.D.  
*f*

B.D. (5)  
*f*

B.D. (3)  
*f*

B.D. (2)  
*f*

B.D. (1)  
*f*

5 6 7 8



ENHANCED PERCUSSION SCORE - 3

9 Andante ♩ = 78

Synth. *pp*

S. FX N5 2.1

Mlts. Crotales *mp*

Vibes *mp*

Mar. *p* *mp* *p* *mp*

Timp.

D.S. *p*

Aux. Perc. 1 *mf* *p*

Aux. Perc. 2 *mp*  
Mark Tree  
One Player

S.D. *p* *mp*

T.D. *p*

B.D. (5) *p*

B.D. (3) *p*

B.D. (2) *p*

B.D. (1) *p*

9 10 11 12



ENHANCED PERCUSSION SCORE - 4

15

Synth.

S. FX  
2.2

Mlts.  
*p*

Vibes  
*p* *p* *mp*

Mar.  
*p* *mp* *p* *mp*

Timp.  
*p* *mp* *p*

D.S.

Aux. Perc. 1  
*mf*

Aux. Perc. 2  
*mp*

S.D.  
*p* *p*

T.D.

B.D. (5)  
*mp* *p*

B.D. (3)  
*mp* *p*

B.D. (2)  
*mp* *p*

B.D. (1)  
*mp* *p*

13 14 15 16

All

r r l l r r l l r r l r r l l r r l

ENHANCED PERCUSSION SCORE - 5

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

17 18 19 20

50104

ENHANCED PERCUSSION SCORE - 6

23

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

21 22 23 24

ENHANCED PERCUSSION SCORE - 7

This musical score is for an enhanced percussion ensemble, covering measures 25 through 28. The score is written in a key signature of two flats (B-flat and E-flat) and a common time signature (C). The instruments and their parts are as follows:

- Synth:** Bass clef, playing a simple harmonic line with a *p* dynamic.
- S. FX:** Treble clef, mostly silent.
- Mlts. (Bells):** Treble clef, playing a melodic line starting with a *f* dynamic and ending with a *p* dynamic.
- Vibes:** Treble clef, playing a rhythmic pattern with a *p* dynamic, transitioning to *mp* in measure 27.
- Mar. (Maracas):** Treble and Bass clefs, playing a complex rhythmic pattern with a *p* dynamic, transitioning to *mp* in measure 27.
- Timp. (Toms):** Bass clef, playing a rhythmic pattern with a *mp* dynamic.
- D.S. (Drum Set):** Treble clef, playing a rhythmic pattern with a *mp* dynamic.
- Aux. Perc. 1:** Treble clef, playing a rhythmic pattern with a *p* dynamic, transitioning to *f* in measure 26.
- Aux. Perc. 2:** Treble clef, playing a rhythmic pattern with a *mf* dynamic, transitioning to *mp* in measure 27.
- S.D. (Snare Drum):** Treble clef, playing a rhythmic pattern with a *mp* dynamic.
- T.D. (Tom Drum):** Treble clef, playing a rhythmic pattern with a *mp* dynamic.
- B.D. (5) (Bass Drum 5):** Treble clef, playing a rhythmic pattern with a *mp* dynamic.
- B.D. (3) (Bass Drum 3):** Treble clef, playing a rhythmic pattern with a *mp* dynamic.
- B.D. (2) (Bass Drum 2):** Treble clef, playing a rhythmic pattern with a *mp* dynamic.
- B.D. (1) (Bass Drum 1):** Treble clef, playing a rhythmic pattern with a *mp* dynamic.

The score includes dynamic markings (*p*, *f*, *mp*, *mf*) and articulation marks such as accents and slurs. A large red watermark reading "Preview Only" is overlaid diagonally across the page.

ENHANCED PERCUSSION SCORE - 8

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

29 30 31 32

50104

ENHANCED PERCUSSION SCORE - 9

Synth.

S. FX

Mlts. *Crotales mp*

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

pp

L7

*p* *mp* *p* *pp*

*p* *pp*

*p* *mf* *p* *mf*

*p* *pp*

*p* *pp*

33 34 35 36 37

# Phobias

Mvt. 3

ENHANCED PERCUSSION SCORE

Duration - 2:40

By John Fannin, Matt Hightower,  
and Josh Powell

Moderato ♩ = 132

5 Synth. Bass

The score is for an enhanced percussion ensemble. It includes the following parts:

- Synthesizer:** Bass line starting in measure 5 with a *mf* dynamic.
- Sound FX:** A single note (N6) in measure 2.
- Mallets:** Rests throughout.
- Vibraphone:** Rests throughout.
- Marimba:** Rests in measures 1-4, then a melodic line in measure 5 with a *mf* dynamic.
- Timpani:** Rests throughout.
- Drum Set (Optional):** Features a consistent snare pattern with *mf* dynamics, and a *f* dynamic in measure 4.
- Auxiliary Percussion 1:** Includes China Cym. and Brake Drum parts with *mp* and *f* dynamics.
- Auxiliary Percussion 2:** Includes Bass Drum part with a *f* dynamic in measure 5.
- Snare Drum (Advanced):** Features a complex rhythmic pattern with *mf* and *f* dynamics, and a *mf* dynamic in measure 5.
- Tenor Drums (Advanced):** Features a complex rhythmic pattern with *mf* and *f* dynamics, and a *mf* dynamic in measure 5.
- Bass Drums (5 Pitches):** Features a complex rhythmic pattern with *mf* and *f* dynamics, and a *mf* dynamic in measure 5.
- Bass Drums (3 Pitches):** Features a complex rhythmic pattern with *mf* and *f* dynamics, and a *mf* dynamic in measure 5.
- Bass Drums (2 Pitches):** Features a complex rhythmic pattern with *mf* and *f* dynamics, and a *mf* dynamic in measure 5.
- Bass Drums (1 Pitch):** Features a complex rhythmic pattern with *mf* and *f* dynamics, and a *mf* dynamic in measure 5.

Measures 1 through 5 are indicated at the bottom of the score.





ENHANCED PERCUSSION SCORE - 2

Synth.

S. FX

Mlts. Xylophone *mf*

Vibes

Mar. *mf*

Timp. Tune: Ab, Bb, Eb *mf*

D.S. *f* *mf*

Aux. Perc. 1 Sus. Cym. *p* *f*

Aux. Perc. 2

S.D. *f* *mf*

T.D. *f*

B.D. (5) *f* *mf*

B.D. (3) *f* *mf*

B.D. (2) *f* *mf*

B.D. (1) *f* *mf*

6 7 8 9 10

ENHANCED PERCUSSION SCORE - 3

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

*mf*

Sizzle Cym.

*p*

*mf*

Triangle

*mf*

11 12 13 14 15

ENHANCED PERCUSSION SCORE - 4

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

16 17 18 19 20

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ENHANCED PERCUSSION SCORE - 5

21

Synth. *mf* *f* *mf*

S. FX N8

Mlts. *mf*

Vibes *f* *mf*

Mar. *mf*

Timp. *mf*

D.S. *mp*

Aux. Perc. 1 *f*

Aux. Perc. 2 *mf*

S.D. *mp* *f* *mp*

T.D. *mp* *f* *mp*

B.D. (5) *mp* *f* *mp*

B.D. (3) *mp* *f* *mp*

B.D. (2) *mp* *f* *mp*

B.D. (1) *mp* *f* *mp*

21 22 23 24 25

ENHANCED PERCUSSION SCORE - 6

30 Allegro ♩ = 152

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

26 27 28 29 30

ENHANCED PERCUSSION SCORE - 7

Sting Ensemble

This musical score is for an enhanced percussion ensemble. It features the following instruments and parts:

- Synth:** Bass clef, starting with a whole note chord in measure 36, marked *f*.
- S. FX:** Treble clef, with notes N9 and 3.1 in measures 31 and 32 respectively.
- Mlts.:** Treble clef, playing a melodic line starting in measure 33, marked *mf* and *f*.
- Vibes:** Treble clef, playing chords starting in measure 31, marked *f* and *mp*.
- Mar.:** Treble and Bass clefs, playing a rhythmic pattern starting in measure 31, marked *f* and *mp*.
- Timp.:** Bass clef, playing a rhythmic pattern starting in measure 31, marked *f* and *mp*.
- D.S.:** Snare drum, playing a rhythmic pattern starting in measure 31, marked *f* and *mp*.
- Aux. Perc. 1:** Auxiliary percussion 1, playing chords starting in measure 31, marked *p*, *f*, and *mf*.
- Aux. Perc. 2:** Auxiliary percussion 2, playing chords starting in measure 33, marked *mp*.
- S.D.:** Snare drum, playing a complex rhythmic pattern starting in measure 31, marked *f* and *mp*.
- T.D.:** Tom drum, playing a complex rhythmic pattern starting in measure 31, marked *f* and *mp*.
- B.D. (5), (3), (2), (1):** Bongos, playing a complex rhythmic pattern starting in measure 31, marked *mf* and *f*.

The score includes dynamic markings such as *f* (forte), *mp* (mezzo-piano), *mf* (mezzo-forte), and *p* (piano). It also features a large red watermark that reads "Preview Requires Purchase".

ENHANCED PERCUSSION SCORE - 8

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

3.2

*ff*

*mp*

*f*

*mf*

*f*

*mp*

*p*

*mf*

Tam-Tam

*mp*

*f*

*mp*

37 38 39 40 41 42

ENHANCED PERCUSSION SCORE - 9

This musical score is for an enhanced percussion ensemble, covering measures 43 through 48. The score is written in a key signature of two flats (B-flat and E-flat) and a common time signature (C). The instruments and parts included are:

- Synth.**: Synthesizer part, featuring sustained chords and melodic lines with dynamics ranging from *ff* to *p*.
- S. FX**: Special Effects, with specific markings at measures 3.3 and 3.4.
- Mlts.**: Mallets, playing a rhythmic pattern with dynamics from *mf* to *ff*. A **Xylophone** section is indicated starting at measure 45.
- Vibes**: Vibraphone, playing sustained chords with dynamics from *ff* to *p*.
- Mar.**: Maracas, playing a steady eighth-note accompaniment with dynamics from *ff* to *p*.
- Timp.**: Timpani, playing a rhythmic pattern with dynamics from *ff* to *p*.
- D.S.**: Snare Drum, playing a complex rhythmic pattern with dynamics from *f* to *ff*.
- Aux. Perc. 1**: Auxiliary Percussion 1, playing a rhythmic pattern with dynamics from *p* to *ff*.
- Aux. Perc. 2**: Auxiliary Percussion 2, playing a rhythmic pattern with dynamics from *f* to *ff*.
- S.D.**: Snare Drum, with a detailed rhythmic notation including stick directions (r, l, R, L) and dynamics from *f* to *ff*.
- T.D.**: Tom Drum, with a detailed rhythmic notation including stick directions (r, l, R, L) and dynamics from *mf* to *ff*.
- B.D. (5), B.D. (3), B.D. (2), B.D. (1)**: Bass Drums, each with a detailed rhythmic notation including stick directions (R, L) and dynamics from *f* to *ff*.

The score includes various dynamic markings (*ff*, *f*, *mf*, *p*) and articulation marks such as accents and slurs. A large red watermark reading "Preview Only - Legal Use Requires Purchase" is overlaid diagonally across the page.



ENHANCED PERCUSSION SCORE - 10

51

Bass Guitar

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

*mp*

*mf*

*p*

*muffled*

49 50 51 52 53 54

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

55 56 57 58 59 60

ENHANCED PERCUSSION SCORE - 12

To Coda ◊  
for Regular Ending

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

61 62 63 64 65 66

ENHANCED PERCUSSION SCORE - 13

Optional Ending 68  $\Theta$  Coda  
Sting Ensemble

Synth.

S. FX  
L8

Mlts.  
Sus. Cym.  
*p*  $\curvearrowright$  *ff* *mp*  $\curvearrowright$  *f* *f*

Vibes  
Sus. Cym.  
*p*  $\curvearrowright$  *ff* *mp*  $\curvearrowright$  *f* *f*

Mar.  
Sus. Cym.  
*p*  $\curvearrowright$  *ff* *mp*  $\curvearrowright$  *f* *f*

Timp.

D.S.  
*mp*  $\curvearrowright$  *f* *mp*  $\curvearrowright$  *f*

Aux. Perc. 1  
*p*  $\curvearrowright$  *ff* *p*  $\curvearrowright$  *f*

Aux. Perc. 2  
*f*

S.D.  
*mp*  $\curvearrowright$  *f* *mp*  $\curvearrowright$  *f*

T.D.  
*mp*  $\curvearrowright$  *f* *mp*  $\curvearrowright$  *f*

B.D. (5)  
*f* *mp*  $\curvearrowright$  *f*

B.D. (3)  
*f* *mp*  $\curvearrowright$  *f*

B.D. (2)  
*f* *mp*  $\curvearrowright$  *f*

B.D. (1)  
*f* *mp*  $\curvearrowright$  *f*

67 68 69 70 71 72

ENHANCED PERCUSSION SCORE - 14

76

Musical score for Enhanced Percussion, measures 73-78. The score includes parts for Synth, S. FX, Mlts., Vibes, Mar., Timp., D.S., Aux. Perc. 1, Aux. Perc. 2, S.D., T.D., B.D. (5), B.D. (3), B.D. (2), and B.D. (1). The key signature is B-flat major (two flats). The score features various dynamics such as *mf*, *mp*, and *f*. A large red watermark "Preview Only - Legal Use Requires Purchase" is overlaid on the score.

73

74

75

76

77

78

ENHANCED PERCUSSION SCORE - 15

Musical score for Enhanced Percussion, measures 79-84. The score includes parts for Synth, S. FX, Mlts., Vibes, Mar., Timp., D.S., Aux. Perc. 1, Aux. Perc. 2, S.D., T.D., and five B.D. (Bass Drum) parts. Dynamics range from *mp* to *ff*. A large red watermark "Preview - Legal Use Requires Purchase" is overlaid on the score.

Measures 79, 80, 81, 82, 83, 84 are indicated at the bottom.

ENHANCED PERCUSSION SCORE - 16

Sting Ensemble

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

3.6 3.7 3.6 3.6 3.6 3.8

*ff*

*f*

*f*

*ff*

*f*

*ff*

*p* *ff* *f*

*ff* *f* *f* *f* *f*

85 86 87 88 89

ENHANCED PERCUSSION SCORE - 17

This musical score is for an enhanced percussion section, spanning measures 90 to 94. The score is written in a key signature of two flats (B-flat and E-flat) and a common time signature. The instruments and parts included are:

- Synth.**: Synthesizer part, starting with a bass line in measure 90 and moving to a sustained chord in measure 93.
- S. FX**: Special Effects, with specific markings at measures 3.9, 3.10, and L8.
- Mlts.**: Mallets, playing a rhythmic pattern of eighth notes.
- Vibes**: Vibraphone, playing a similar rhythmic pattern to the mallets.
- Mar.**: Maracas, playing a steady eighth-note accompaniment.
- Timp.**: Timpani, providing a rhythmic foundation with eighth notes.
- D.S.**: Drum Set, playing a complex rhythmic pattern with various drum sounds.
- Aux. Perc. 1** and **Aux. Perc. 2**: Auxiliary percussion parts, each with distinct rhythmic patterns.
- S.D.** (Snare Drum) and **T.D.** (Tom Drum): Detailed parts for snare and tom drums, including specific rhythmic notations and dynamic markings.
- B.D. (5), (3), (2), (1)**: Bass Drum parts, each with specific rhythmic patterns and dynamic markings.

The score features various dynamic markings such as *p* (piano), *f* (forte), and *ff* (fortissimo). A large red watermark reading "Preview Only - Legal Use Requires Purchase" is overlaid diagonally across the entire page.